

CSCI 211

UNIX Lab

Shell Programming

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Why Shell Scripting

- Saves a lot of typing
 - A shell script can run many commands at once
 - A shell script can repeatedly run commands
- Help avoid mistakes
 - Once the script gets things right, it will always be right.
- Customize your job easily
 - Arguments, variables and input/files can be used for tailoring

A fast way to create some tools, utilities & apps

Shell in Linux/UNIX

- What is a shell
 - A user program provided as the interface between the users and the OS
 - When a user input a command, the shell is responsible for interpreting and executing the command
- Different Shells
 - BASH (Bourne-Again SHell) - Most common shell in Linux.
 - CSH (C Shell)
 - KSH (Korn Shell)
 - TCSH

Basic Ideas of Scripting

- Commands
 - Those you normally run in command line
 - A list of commands are executed one by one
- Control constructs
 - Specify the way to execute enclosed commands
 - Alternatively
 - Repeatedly

Get Started

- Type the following two commands
`clear`
`echo "Hello, world!"`
- Use `vi` to create a file `"hewo.sh"`
 - Write the two commands in the file
 - Save and exit
- Grant the permission to execute this file
 - Run `chmod +x hewo.sh`
- Run the script by typing `./hewo.sh`

First Line and Comment

- `#!/bin/bash`
 - As the **first line**, specify the shell that runs the script (`/bin/bash` is the path of shell command)
- Comments
 - A word or line beginning with **#** causes that word and all remaining characters on that line to be ignored.
 - A comment start with **#**

Variable

- Assignment format

(assigning 'value' to variable 'var')

```
var=value
```

No blank space!

- To refer to the variable 'var' use the following:

```
$var
```

- Example script:

```
str1="My"
```

```
str2="variable"
```

```
var1="$str1 first $str2"
```

```
echo $var1, $str1 second $str2
```

Quotes

- Compare the following

```
str1="My"
```

```
str2="variable"
```

```
var1='$str1 first $str2'
```

```
var2="$str1 first $str2"
```

```
echo $var1
```

```
echo $var2
```

- Escape quote

```
echo $var2\'s great.
```

Capture Command Output

- `var=`command``
 - Example: `var=`ls | wc -l``
- `var=$(command)`
 - Example: `var=$(ls | wc -l)`

Arithmetic

- `var=$((expression))`
 - Example: `i=$((i * 2 - 1))`

Read User Input

- `read var`
- `read -p "please enter: " var`
- `read -sp "please enter: " var`
- Try each of the above then `echo $var`

Command Line Arguments

- Values passed to the script from the invoking command
 - Example: `myscript "a string" 123`
- Represented by a dollar sign (\$) followed by a number from 0 to 9
 - \$0: the name of the script; \$1: the first parameter; \$2: the second parameter; and so on
 - Example: `echo $1, $2`

Conditional Constructs

```
if [ condition1 ]  
then  
    command1  
    command2  
    command3  
elif [ condition2 ]  
then  
    command4  
    command5  
else  
    default-command  
fi
```

```
if [ condition1 ]; then  
    command1  
    command2  
    command3  
elif [ condition2 ]; then  
    command4  
    command5  
else  
    default-command  
fi
```

Example Conditions

- [`-e FILE`] : True if file exists
- [`-f FILE`] : True if FILE exists and is a regular file.
- [`-s FILE`] : True if FILE exists and has a size greater than zero.
- [`-d FILE`] : True if FILE exists and is a directory.
- [`-w FILE`] : True if FILE exists and is writable
- [`-x FILE`] : True if FILE exists and is executable.
- [`STRING1 == STRING2`] : True if the two strings have the same values.
- [`STRING1 != STRING2`] : True if the strings are not equal.
- [`STRING1 < STRING2`] : True if "STRING1" sorts before "STRING2" with lexicographic order.
- [`STRING1 > STRING2`] : True if "STRING1" sorts after "STRING2" with lexicographic order.
- [`NUMBER1 -eq NUMBER2`] : True if Number1 is equal to Numbers
 - Also `-gt`, `-ge`, `-lt`, `-le`

And, Or, and Not in conditions

- And: `-a`

- Example:

- ```
if [$a == "a" -a $n -eq 1]; then ...
```

- Or: `-o`

- Example:

- ```
if [ $a == "a" -o $n -eq 1 ]; then ...
```

- Not: `!`

- Example:

- ```
if [! $a == "a"]; then ...
```

# The for Loop

```
for var in item1 item2 ... itemN; do
 command1
 command2
 . . .
 commandN
done
```

# A for Example

- Create a script `hewo.sh` with the following content. Run it.

```
#!/bin/bash
for i in 1 2 3 4 5; do
 echo "Welcome $i times."
done
```

```
$./hewo.sh
Welcome 1 times.
Welcome 2 times.
Welcome 3 times.
Welcome 4 times.
Welcome 5 times.
```

# A for Loop Handling Files

```
#!/bin/bash
for f in `ls`; do
 if [-d $f]; then
 echo "$f is a directory."
 elif [-f $f]; then
 echo "$f is a file."
 else
 echo "Don't know what $f is."
 fi
done
```

# While Loop

- While loop executes as long as its condition is true.

```
while [condition]
do
 commands
done
```

# While Loop Example

```
#!/bin/bash
n=1
while [$n -le 5]; do
 echo "Welcome $n times."
 n=$((n+1))
done
```

# Read from Files

- `while read var; do`  
    `echo var: $var`  
`done < filename`
- `while read var1 var2; do`  
    `echo var1: $var1`  
    `echo var2: $var2`  
`done < filename`

# Functions

- What is *function*
  - A *function* is a part of a script that performs a specific sub-task and that can be called by its name
- Example

```
hello() {
 echo "Hello world!"
}
```

```
hello
```

# Parameters

- Same as command line arguments
- Parameters are represented by a dollar sign (\$) followed by a number from 0 to 9
  - \$0: the name of the script; \$1: the first parameter; \$2: the second parameter; and so on
  - Example:

```
hello() {
 echo "Hello $1 $2, let us be friend."
}
hello John Smith
```